

C G A R T I S T

KEVIN LIM

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EXPERIENCE

WHITNEY DIGITAL - BURBANK, CA - FEB 2008 - PRESENT

- Maya Generalist
- Created 3D Assets and Environments
- Modeling, Lighting, Texturing and Compositing
- Rigging Characters and Created Particle Simulations

JOVENVILLE - COSTA MESA, CA - JUN 2008

- Freelance Motion Graphics Artist
- Created a Screensaver for a company using Adobe After Effects

SAS STUDIOS - NEWPORT BEACH, CA - JUN 2007 - SEPT 2007

- Graphic Designer
- Designed Logos and Ads
- Designed Websites in Flash

SKILLS

- Autodesk Maya 2010
- Autodesk Mudbox 2010
- Adobe After Effects
- Adobe Photoshop
- Adobe Premiere

EDUCATION

ART INSTITUTE OF CALIFORNIA - ORANGE COUNTY 2004-2007

- Bachelors of Science in Media Arts and Animation