

C G A R T I S T

KEVIN LIM

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EXPERIENCE

IRON CLAW - LOS ANGELES, CA - AUG 2010 - PRESENT

- Created Paint Fx assets and particles for "Fundamentals of Thought".
- Composited crowd shots for "Fundamentals of Thought" (8Dynamics).
- Created various models and animation tests.

COMEN VFX - SANTA MONICA, CA - AUG 2010

- Modeled, Lit, and Textured an asset for Title Sequence for "Kids In America".

WHITNEY DIGITAL- BURBANK, CA - JUN 2010 - AUG 2010

- Maya Generalist
- Created 3D Models and Environments for Snipers 2, Under the Radar and Howe Tech.
- Modeling, Lighting, Texturing and Compositing.

DREAMWORKS ANIMATION - GLENDALE, CA - MAY 2010

- "Darling I Do" Music Video- Landon Pigg & Lucy Schwartz
- Rotoscoped various shots. Comped in a reflection on a window of Shrek and Fiona.

WHITNEY DIGITAL- BURBANK, CA - FEB 2008 - JAN 2010

- Maya Generlist
- Created 3-D Asssets and Environments.
- Modeling, Lighting, Texturing and Compositing.
- Rigging Characters and Created Particle Simulations.

SKILLS

- Autodesk Maya 2010
- Autodesk Mudbox 2010
- Adobe After Effects
- Adobe Photoshop
- Adobe Premiere

EDUCATION

ART INSTITUTE OF CALIFORNIA - ORANGE COUNTY 2004-2007

- Bachelors of Science in Media Arts and Animation